Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2003 718,205 **CLAIMS AS FILED - PART I SMALL ENTITY** OTHER THAN TYPE ___ (Column 1) (Column 2) OR SMALL ENTITY **TOTAL CLAIMS** RATE FEE RATE FEE BASIC FEE 385.00 BASIC FEE NUMBER FILED 770.00 **FOR** NUMBER EXTRA OR TOTAL CHARGEABLE CLAIMS minus 20= X\$ 9= X\$18= OR INDEPENDENT CLAIMS minus 3 = X43= X86= 72 OR MULTIPLE DEPENDENT CLAIM PRESENT +145= +290= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL **CLAIMS AS AMENDED - PART II** OTHER THAN SMALL ENTITY OR SMALL ENTITY (Column 3) (Column 2) (Column 1) HIGHEST CLAIMS ADDI-ADDI-NUMBER REMAINING **PRESENT RATE** TIONAL RATE TIONAL **AMENDMENT PREVIOUSLY AFTER EXTRA** FEE FEE AMENDMENT PAID FOR X\$18= Minus X\$ 9= Total OR Minus Independent X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= 1,7,13,16,19, +145= OR TOTAL TOTAL OR ADDIT FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER **PRESENT** RATE TIONAL **TIONAL** RATE ENDMENT AFTER **PREVIOUSLY EXTRA AMENDMENT** PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR Minus Independent X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT, FEE ADDIT. FEE (Column 2) (Column 3) (Column-1) CLAIMS HIGHEST ADDI-ADDI-NUMBER ပ REMAINING **PRESENT** TIONAL RATE TIONAL **RATE** NDMENT **PREVIOUSLY AFTER EXTRA** PAID FOR **AMENDMENT** FEE FEE Total Minus ** X\$ 9= X\$18= OR 竝 Independent Minus AM X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL OR ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT. FEE ADDIT. FEE ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.